Disease Rules:

* Every X days there is an outbreak in a random city. Cities have an outbreak chance based on the number of adjacent cities.
* Cities with outbreaks automatically have their infection level set to 100.
* Every time a city’s infection level hits 100, its outbreak chance increases.
* A city with an infection level of 100 starts to contaminate adjacent cities.
* An infected city will increase its infection level based on its current infection (rises exponentially.)
* A city where a CDC Team has a reduced outbreak chance.